

# Security Analysis and Modification of Classical Encryption Scheme

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## Abstract

**Objectives:** Computer security is all about the study of cyber attacks with a view to defend against them. Cryptography is considered to be a class of science by using the special art of transforming information in a protected way such that it can overcome the attacks. There is an immense requirement of strong cryptographic algorithms in order to withstand against the various attacks. **Methods:** The Kerchoff's Principle states that the encryption and decryption algorithms are always available to anyone. The security of the cipher against any sort of attack should be depends only on the secrecy of the key. There comes the play of cryptanalysis. It is art of breaking the keys by identifying the vulnerabilities existing in the systems. This paper deals with the classical encryption schemes and their cryptanalysis. The cryptanalysis for various encryption schemes differs a lot. Various cryptanalysis like statistical analysis, frequency analysis, trial and error (brute force) are carried out in this work. **Findings:** The classical encryption schemes such as caesar cipher, shift cipher, vigenere cipher, affine cipher and hill cipher are discussed in the paper. A detailed analysis about the security of the above mentioned ciphers are explored. Among the ciphers it is identified that if the key varies for each plaintext to be encrypted provides added security. But the worst is the management of the huge key space. A modified algorithm is proposed which can provide a better security using simple computations. In this approach lots of keys are used but generated from a single key by using simple shift and EXOR operation. In the main stream only one key need to be exchanged between the communication entities and for that exchange we can make use of the public key cryptosystem. **Application:** Cryptography is considered to be an ineluctable field in era of communication. Cryptographic algorithms acts as an underpinning for lots of applications such as Anonymous Remailers, Digital Signatures, Secured Money transactions etc.

**Keywords:** Additive Cipher, Monoalphabetic Cipher, Multiplicative Cipher, Polyalphabetic Cipher

## 1. Introduction

Cryptography<sup>1</sup> plays a vital role in the epoch of communication especially in e-transactions. A wide variety of innovations are emerged in the area of cryptography to achieve different levels of security. Cryptography is classified based on the keys used for encryption as well as decryption. In order to provide integrity, hash functions are used which need not require any key. In Asymmetric key cryptography a key pair is required for encryption and decryption and in symmetric key cryptography single key is enough for encryption and decryption. The encryption operations are classified based on the method used for

enciphering such as substitution, transposition / product and the way of processing the plaintext as block or stream. The cryptanalysis<sup>2</sup> basically work on the above parameters. Based on the information needed by the cryptanalyst attacks can be classified into four broad categories.

- ❖ Ciphertext only attack- The encrypted text is the only known information for the cryptanalyst.
- ❖ Known plaintext attack- given ciphertext , prior knowledge about ciphertext -plaintext pairs
- ❖ Chosen plaintext attack- a given ciphertext ,by using encryption algorithm with plaintexts and getting the matching ciphertexts

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- ❖ Chosen ciphertext attack (most severe)- a given ciphertext, by using decryption algorithm with ciphertexts and getting the matching plaintexts.(reverse of the previous one)

Dealing with cryptanalysis, frequency analysis is one of the major threats. It is the analysis of the letter frequencies in a ciphertext. This method is used in breaking the classical ciphers. There are other factors which influence the cryptanalysis. It includes the computational resources required to break the cipher (like the time needed, memory needed etc) and the amount and the quality of the data recovered from cryptanalysis. Different categories of attacks are given below.

1. Ciphertext-only attack (COA) - This is a class of attack where the cryptanalyst is known only the encrypted data. This is a normal scenario happens in real world cryptanalysis. This is considered to be the weakest way of doing cryptanalysis because of lack of information about the original data by the cryptanalyst. Modern ciphers are considered to be very strong against these type of attacks.
2. Brute force attack or Exhaustive Key Search(BFA) - In this category of attack the attacker tries with all the possible keys until the retrieval of the original key. All ciphers existing today except the one time pad is vulnerable brute force attack. Security depends both on the cipher as well as the length of the key. If the length of the key is  $S$  bits, then the attacker need to check  $1-2^S$  possible keys for the retrieval of the original key. So BFA breaks the cipher in the worst-case scenario equal to  $2^S$  and an average case scenario equal to  $2^{S-1}$ . This is considered to be a bench mark for other sorts of attacks.
3. Known-plaintext attack (KPA) - Here the scenario varies. In this case the cryptanalyst is holding a pairs of plaintext and the corresponding cipher text for cryptanalysis. The key used for encryption is publicly available. This allows the cryptanalyst to generate the ciphertext for any given plaintext. The public-key encryption algorithms should be very resistive to all the known-plaintext attacks.
4. Chosen-plaintext attack (CPA) - In this class of attack the cryptanalyst is having the right to select a number of plaintexts which need to be encrypted and also able to access the ciphertext. This provides the cryptanalyst to explore over the plaintext to identify the vulnerabilities and non random behaviour which found only with specified plaintexts.
5. Chosen- ciphertext attack (CCA) - The cryptanalyst have the right to choose any ciphertext randomly and have the access to the corresponding plaintext. In real world this is possible only when the cryptanalyst is able to access the medium as well as the receiver.
6. The Wired Equivalent Privacy (WEP) privacy protocol is used to protect Wi-Fi internet devices is vulnerable to key search attacks.
7. Side channel attack - This attack happens not by doing any cryptanalysis with the encrypted data. It does not depends on the strength of the key or the encryption algorithm. It mainly uses other meta data about the encryption or decryption by which acquire some information about the message. For example, the noise produced by the machines used for encryption, or the sound generated during the key press while typing the plaintext, or by measuring the computation time to perform encryption or decryption.

Different types of attacks are existing in other cryptographic primitives, or other security systems<sup>10</sup>. Example for such type of attack is Adaptive chosen-message attack for digital signatures<sup>9</sup>.

## 2. Cryptanalysis of Classical Encryption Schemes

Kerchoff's Law states that both the encryption and decryption algorithms should be made public and the security of the data lies only in the key used for encryption and decryption.

### 2.1 Monoalphabetic Ciphers

In Monoalphabetic substitution each letter is identified as a character. Each character in the plaintext is always substituted by the same character in the ciphertext without considering the position of the character in the text. The relationship between a character in the plaintext to a character in the ciphertext is always one to one. The cryptanalysis can be done as follows.

- Step1:** The text encrypted using substitution is given as input.
- Step2:** Calculate the frequency of every letter of the ciphertext.
- Step3:** Replace the letter having highest frequency with highest frequency letter standard of English.
- Step4:** Repeat the process for the remaining letters in the descending order of the frequency.

**Step 5:** Compare the result with standard dictionary.

**Step6:** If a match found, output the plain text else shift the index of the calculated frequency and go to step3.

Monoalphabetic cipher mainly are of two types: Additive cipher and Multiplicative cipher

### 2.1.1 Additive Cipher

In Additive cipher the plaintext, cipher text and the key are integers in  $Z_{26}$ . It is classified in two. They are Shift cipher and Caesar cipher. In Shift cipher the user can select any key where as in Caesar cipher the key is fixed and its value is 3. The encryption and decryption for both ciphers are given in Table 1.

#### 2.1.1.1 Cryptanalysis of Additive Cipher

The additive ciphers are vulnerable to cipher text only attacks using exhaustive key search methods. The main attacks are brute force attack (trying all possible keys i.e. 0-25) and statistical attack (observing for similar pattern for recovering the plaintext i.e. AA, BBB etc). The plaintext will be computed with an average case after trying  $26/2=13$  times. The cryptanalysis for caesar cipher with unknown key is given in Table 2.

Cryptanalysis can be performed by frequency analysis of the English characters because it is more vulnerable to frequency analysis attacks. All the languages having their own properties and particularities. For example, the frequency of occurrence of letters, or of collections of two or more letters. Normally Substitution ciphers keep the language features. This property of the language is make use for cryptanalysis. A counter is used for counting the number of different ciphertext characters or its permu-

tations and combinations to calculate the frequency of usage. The cipher text is under examination for similar patterns, cyclic series, and common combinations. The ciphertext characters will be replaced with possible plaintext equivalents using available language characteristics. The time needed to perform brute force attack is proportional to key space. The time required to perform statistical (frequency) analysis for ciphers with different size is given in the Figure 1.

#### 2.1.1.2 Security Improvements to Additive Cipher

Using null values- By adding null values in between to confuse the cryptanalyst.

Misspells words- deliberately misspelling the words in the plain text.

In order to escape from frequency analysis, we make use of homophonic substitution cipher

- A one - many mapping of symbols is performed. Substitution is said to add confusion  
e.g.  $0 \rightarrow \{01, 10\}$ ,  $1 \rightarrow \{00, 11\}$   
Advantage: character frequencies are hiding  
Disadvantage: The length of the message and key is very long

### 2.1.2 Multiplicative Cipher

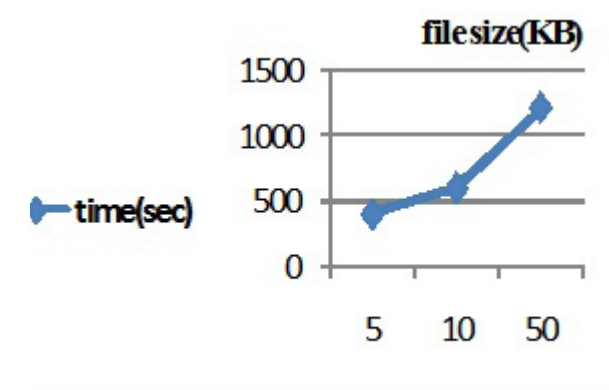
In order to convert a plain letter A to the cipher letter B using the Multiplication Cipher, we use the encryption function:  $f: A \rightarrow B = (k * A) \text{ MOD } 26$ , where k is a secretly chosen key such that it is co-prime to 26. The function f produces a one-to-one mapping between plaintext letters and ciphertext letters, which intern produces a uniform encryption. For decryption the function used is  $f: B \rightarrow A = (B * K^{-1}) \text{ MOD } 26$

**Table 1.** Encryption and decryption process

| Algorithm     | Encryption                                      | Decryption                                      |
|---------------|-------------------------------------------------|-------------------------------------------------|
| Shift cipher  | $C = P + K \text{ mod } 26$<br>$K = 0 \dots 25$ | $P = C - K \text{ mod } 26$<br>$K = 0 \dots 25$ |
| Caesar Cipher | $C = P + K \text{ mod } 26$<br>$K = 3$          | $P = C - K \text{ mod } 26$<br>$k = 3$          |

**Table 2.** Caesar cipher cryptanalysis

| Key                         | Number of Alternative Keys | Time required at 1 decryption/ $\mu\text{s}$            | Time required at $10^6$ decryptions/ $\mu\text{s}$ |
|-----------------------------|----------------------------|---------------------------------------------------------|----------------------------------------------------|
| 26 characters (permutation) | $26! = 4 * 10^{26}$        | $2 * 10^{26} \mu\text{s} = 6.4 * 10^{12} \text{ years}$ | $6.4 * 10^6 \text{ years}$                         |



**Figure 1.** Statistical Cryptanalysis

Affine Cipher is a well known example for multiplicative cipher. Similar to additive cipher the main attacks on multiplicative cipher are brute force attack and frequency analysis attack.

### 2.1.2.1 Affine Cipher

An encryption scheme (or algorithm) of the form  $y = (ax + b) \text{ MOD } 26$  is called Affine cipher<sup>5</sup>. In the above equation  $x$  is the integer equivalent of the given plaintext letter, and  $a$  and  $b$  are (randomly chosen) integers and there should be an inverse exists for  $a$  in 26. The decryption can be performed by the function  $x = a^{-1}(y - b) \text{ mod } 26$ .

suppose  $m = \prod_{i=1}^n p_i^{e_i}$  then Euler's totient function

$\phi(m)$  is defined in eq.1

$$\phi(m) = \prod_{i=1}^n (p_i^{e_i} - p_i^{e_i-1}) \quad (1)$$

The number of keys possible in affine cipher can be calculated using eq. 2

$$\text{number of Keys} = m * \phi(m) \quad (2)$$

#### a. Cryptanalysis Of Affine Cipher

Ciphertext only attack is possible with affine cipher. Brute force attack and statistical attack are able to perform once the cipher text is available. It is more easy to do cryptanalysis once the ciphertext-plaintext pairs are available. From the available ciphertext plaintext pairs, linear equations are formed and when solving the unknowns the keys are getting. Using the keys the remaining ciphertext can be decrypted. The key space with the Affine cipher is 312 (not 252 since some of the pairs are unusable).

#### b. Different procedures for Breaking the Affine Cipher

**Exhaustic Search**-In order to perform encryption using Affine cipher we require multiplicative parameters as well as additive parameters. There are only 12 possible multiplicative parameters which are relatively prime to 26 and 26 additive parameters. This will result in total of  $12 * 26 = 312$  pair to test.

**Frequency analysis**- This deals with the verification of the most frequently occurring ciphertext with most frequently occurring plaintext. It consists of solving a system of linear equations with respect to modulo 26.

#### c. Advantages and Disadvantages of affine cipher

Two keys are using, added security compared to additive cipher but still vulnerable to statistical attack because of the possibility of the frequency analysis of the language.

## 2.2 Polyalphabetic Substitution Cipher

In this substitution cipher, we are performing many simple substitutions for obtaining more security. Unlike substitution ciphers the mapping in polyalphabetic substitution ciphers is one to many, i.e. in Polyalphabetic substitution cipher one character in the plaintext can be mapped to many characters while doing the encryption. It can applied based on the position of the character too.

It is possible with key having multiple letters than a single letter. The first letter of the key encipher the first letter of the plaintext. similarly the second letter of the key encrypts the second letter of the plaintext, and so on. After all key letters are completed the key cycle repeats for the remaining plaintext. The process will continue till the plaintext over. The length of the key is used to determine the period of the cipher. There are lot of algorithms based on polyalphabetic cipher like vigenere cipher, autokey cipher, hill cipher etc.

### 2.2.1 Vigenere Cipher

In Vigenere cipher encryption is performed as follows. For the plaintext letter  $A_i$ , the ciphertext  $B_i$  is calculated as:  $B_i = (A_i + k_i) \text{ mod } 26$ , where  $k_i$  is the value of the corresponding letter appeared in the  $i^{\text{th}}$  position of the secret key chosen. Unfortunately, the Vigenere cipher is also not considered to be secure, because by analyzing the period of the ciphertext the keylength can be identified and by BFA the key can be recovered. The Vigenere cipher was considered to be very secure for years but easily breakable if small keys are used.

#### 2.2.1.1 Cryptanalysis of Vigenere Cipher

It involves mainly 2 steps: First step is to find the the period of the cipher (ie key length), second step is to find the key used. Given only the ciphertext, we must find the Plaintext and the key. The first step in doing this is finding the key length..Two ways to find this key length is:

- Friedman Attack implementation
- Kasiski Attack implementation

❖ **Friedman Test**- The goal is to find the key length. The step as follows:



1. The character frequencies are monitored and counted to check the occurrences of each letter appears in the ciphertext.
2. Multiply each letter count by count minus 1 and then add up the sum.
3. The sum of the frequencies are computed as follows:

```
{int i=0;
  do increment i till i < 26
  {sum = sum + FC[i]*(FC[i]-1);}}
```

4. Calculating the index of coincidence as follows: Dividing the entire sum of the frequencies with the length of the cipher times the length minus 1.

index= sum/(lc \* (lc-1)); where lc is the length of the cipher

5. The key length (KL) is calculated as  $KL = ((0.0265 * lc) / ((0.065 - \text{index}) + (lc * (\text{index} - 0.0385))))$ ;

❖ Kasiski test:

1. Find similar ciphertext pairs from the given data (preferred length minimum 3)
2. Calculate the distance between the starting positions of the 2 identical pairs
3. Arrange the obtained distances as  $d_1, d_2, \dots$ , we would assume that the length of the key  $m$  divides all of the  $d_i$ 's  $m$  and also divides the gcd of the  $d_i$ 's

Assume  $X = s_1 s_2 \dots s_n$  is considered to be a string of  $n$  alphabetic characters then Index of coincidence of  $X$ , denoted  $I_C(X)$ : It is the probability that any two elements of  $X$  are the same.

The calculation is shown in eq. 3. We denote the frequencies of all the alphabets in  $X$  by  $f_0, f_1, \dots, f_{25}$ .

$$I_C(X) = \frac{\sum_{i=0}^{25} \binom{f_i}{2}}{\binom{n}{2}} = \frac{\sum_{i=0}^{25} f_i(f_i - 1)}{n(n-1)} \quad (3)$$

4. Using the expected probabilities<sup>3</sup> i.e. all the alphabets probabilities calculated from  $P_0 - P_{25}$  (A-Z)

Consider a Ciphertext  $Y$  such that

$Y = y_1 y_2 \dots y_n$ , consists of  $m$  substrings  $y_1$  o  $y_n$  of  $Y$

$Y_1 = y_1 y_{m+1} y_{2m+1} \dots$

$Y_2 = y_2 y_{m+2} y_{2m+2} \dots$

$\vdots$

$Y_m = y_m y_{2m} y_{3m} \dots$

Then each value of Index of Coincidence of  $Y$  represented as  $IC(Y_i)$  should be approximately equal to 0.065.

5. Suppose  $m$  is not the length of the keyword and  $Y_i$  appears to be random. A completely random string will have  $I_c$  given in eq. 4

$$I_c \approx 26 \left( \frac{1}{26} \right)^2 = \frac{1}{26} = 0.038 \quad (4)$$

Advantage-Very fast Less chance for propagating the error and the effects of error is very less.

Disadvantage- Each character can be analyzed separately.

### 2.2.2 Autokeying Cipher

The Autokeying Cipher<sup>6</sup> is almost identical to the Vigenère Cipher. It is more secure compare to vigenere cipher. In this cipher the key consists of a collection of subkeys in which each subkey is used to encrypt the corresponding character in the plain text. The first subkey is an agreed value between the communicating parties which is secretly shared. The second subkey is the value of the first plain text character. Encryption and decryption steps are shown in eq. 5 and eq. 6 respectively

$P = P_1, P_2, P_3, \dots$   $K = K_1, P_1, P_2, \dots$   $C = C_1, C_2, C_3, \dots$

Enciphering:  $C_i = P_i + K_i \text{ mod } 26$  (5)

Deciphering:  $P_i = C_i - K_i \text{ mod } 26$  (6)

Possible vulnerabilities

- Knowing the keyword can recover the first few letters
- Still have frequency characteristics to attack

#### 2.2.2.1 Cryptanalysis of Auto key cipher

Vulnerable to brute-force attack as it comes under the category of additive cipher. The very first sub-key will be selected from one of the 25 values. Since the key is part of English Language, make use of short English words along the length of the cipher text could reveal likely English text. This will be used to guess the length of the keyword and that helps in knowing the key. Use a common small word and use trial and error for the key. Look for a meaningful English text in the resulting plaintext. Use this to guess for the length of the keyword. Shift the likely result back to find the keyword at the beginning of the shifted plaintext.

### 2.2.3 Hill Cipher

Hill cipher encrypts blocks of data and the block size depends on key matrix used for encryption. Uses Linear Algebra to encrypt and decrypt the data. Two key matrices are used one for encryption and another for decryption, among them one is the inverse of other with respect to mod 26. The matrices must be of order  $n \times n$ .

The Hill cipher is a generalized version of the permutation cipher (Within each block, letters are getting permuted)

The encryption is as follows

$C = K * P$  where C,P and K are matrices and K is the key matrix and it should have an inverse mod 26 to recover the plain text<sup>4</sup>  $P = C * K^{-1}$ .

#### 2.2.3.1 Cryptanalysis Of Hill Cipher

- hard with ciphertext-only attacks
- easy with known plaintext cipher text attacks. Once the plain text cipher text pairs are available it is easy to find the key by solving the linear equation .On the derival of the key ,with the cipher text the entire plain-text can be decrypted.

Cryptanalysis is easy with small key space, once the key matrix is of higher order the task will become more difficult. Performance evaluation of various encryption standards are included in <sup>7</sup>.

## 3. A Proposed Classical Encryption Scheme

In the previous section various classical encryption algorithms are described and their cryptanalysis also done. The paper aims to propose a new algorithm in the class of monoalphabetic substitution cipher. The proposed algorithm is a modification to Vigenere Cipher<sup>8</sup>. It could be able to withstand the frequency analysis test and Kasiski Test . The algorithm described in the following section.

### 3.1 Algorithm

It is quite similar to the encryption scheme used in Vigenere Cipher. The characters in the plain text will be mapped to the integer values as given in Table. 3

In Vigenere Cipher the key will be randomly selected not based on the length of the plaintext. If the selected length of the key is less than the length of the plaintext the key will be repeated till the length of the plaintext.

**Table 3.** Character mapping

| Character | a  | b  | c  | d  | E  | f  | g  | h  | i  | j  | k  | l  | m  |
|-----------|----|----|----|----|----|----|----|----|----|----|----|----|----|
| Value     | 0  | 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | 10 | 11 | 12 |
| Character | n  | o  | p  | q  | R  | s  | t  | u  | v  | w  | x  | y  | z  |
| Value     | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 |

In this algorithm a single key which plays the role of a generator key. i.e the key will be used for generating as many number of keys as equal to the total size(in terms of length) of the plain text. The key length can be varied and it should be divisible by two. To provide more security its better to choose the key length proportional to the message length. The key should be selected by either of two communicating entities and securely transferred to the other entity by means of a public key cryptosystems like RSA or Diffie Hellman.

The key generation is as follows. The key will be represented as bits and is made into two halves. The remaining keys will be generated by performing left circular shift (LCS) and right circular shift(RCS) alternatively on both halves of the key. For the first letter the key as such will be used and for the second character the first half of the key is shifted one bit left and the value is used as the key by keeping right half constant. For the third character the right half of the key left shifted one bit by keeping the left half as constant and that value is taken as the key. This process will be repeated till the end of the plain text. Once the key generation is completed the keys will be XOR ed with the plaintext to form the cipher text with respect to mod n. For decryption the cipher text will be XOR ed with the keystream will give the plain text. The key generation are as follows.

Consider the random key as K, it is divided into halves  $LH_i$  and  $RH_i$ . The key stream is given as

$$k_1 = LH_i || RH_i$$

$$k_2 = LCS_1(LH_i) || RH_i$$

$$k_3 = LH_{i+1} || LCS_1(RH_i)$$

$$k_4 = LCS_1(LH_{i+1}) || RH_{i+1}$$

$$k_5 = LH_{i+2} || LCS_1(RH_{i+1})$$

Similarly the process will be continued till  $i = n - 1$ , where n is the total bit size of the plain text. The encryption and decryption process is given in eq. 7 and eq. 8 respectively.

$$C_i = (P_i \text{ XOR } k_i) \bmod 26 \quad (3)$$

$$P_i = (C_i \text{ XOR } k_i) \bmod 26 \quad (4)$$

### 3.2 Cryptanalysis of the New Algorithm

- The frequency analysis is not possible to perform in this algorithm because the characters are encrypted as one to many. i.e. a single character is mapped to many characters while performing encryption.
- Kasiski Test fails because the key in this algorithm is not repeating, i.e. the key is equal to the message size.

#### Advantage:

Though we are using many keys for encryption and decryption, the key exchange involves only one key. It is not necessary to use a single key for the encryption as used in one time pad, the key generation function can be used for using different keys for each character in the plain text.

## 4. Conclusion

Cryptanalysis of various classical encryption algorithms are done. The analysis shows that for small key space and plaintext all the algorithms are Vulnerable. To provide better security, it is advisable to choose large key space or go with more secure algorithm which may be complex to implement. The proposed algorithm could able to overcome the existing drawbacks of the classical encryption schemes.

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